



Mallard Manor Ministries Suggested Items List

Hello from Mallard Manor! Below is a suggested list of items that your child may need to make their camp experience more enjoyable. We kindly ask that parents refrain from dropping kids off early and promptly pick up their child on the final day of camp.

**Check-In is from 5-6 p.m. on Sunday and
Camp Commencement is from 12-12:30 p.m. on Wednesday**

1. Sleeping Bag and Pillow
2. Sunscreen
3. Bug Spray
4. Camera
5. Clothing for 4 days (Shorts, Jeans, Older Swimsuit, and T-shirts)
6. Hat
7. Boots (We strongly recommend that each camper bring a pair of boots with them. Preferably knee-high rubber boots.)
8. Flashlight
9. Toiletries (Towels, bath cloths, shampoo, etc.)
10. Bible (Notebook & Pen)
11. Medicine (Each camper should bring their own medicines that they may need during their stay at camp. All medicines will be locked in our Pro Shop and administered according to parent's instructions. Please have medicines clearly labeled with dosing administration on each bottle.)
12. Archery Equipment (We do have archery equipment available for all activities. However, we recommend that campers bring their own if available. We encourage youth to build archery skills with their own equipment. Please only bring arrows with field points. Bowfishing equipment is allowed. **No firearms or knives permitted.**)
13. Fishing Equipment (Campers are welcome to bring their own. We will have extra fishing poles and lures available if needed.)
14. Game Calls (Camper may want to bring their own game calls to practice with during Game Calling Seminars.)
15. Snacks (We will provide snacks during free time. Campers are welcome to bring their own favorite snacks and store them in the

kitchen area. Please keep in mind that campers are not allowed to have food or drink in their room.)

16. Release Forms (We must have a signed release form from parent or legal guardian before child may attend camp. This can be downloaded off of our website at: www.mallardmanor.com. Also, if your child will be attending a Hunter's Education Course, they must be at least 10 years of age and the state of MS requires their social security number and valid mailing address in order to receive certification.)